



Elettra Sincrotrone Trieste

# School on TANGO Controls system

## Graphical User Interface Design

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<http://www.tango-controls.org>

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## QTango

A multi threaded framework to  
develop Tango applications

# **Part 0**

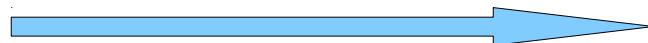
**Prerequisites:**

**The Qt technology**

**<http://www.qt.io/>**

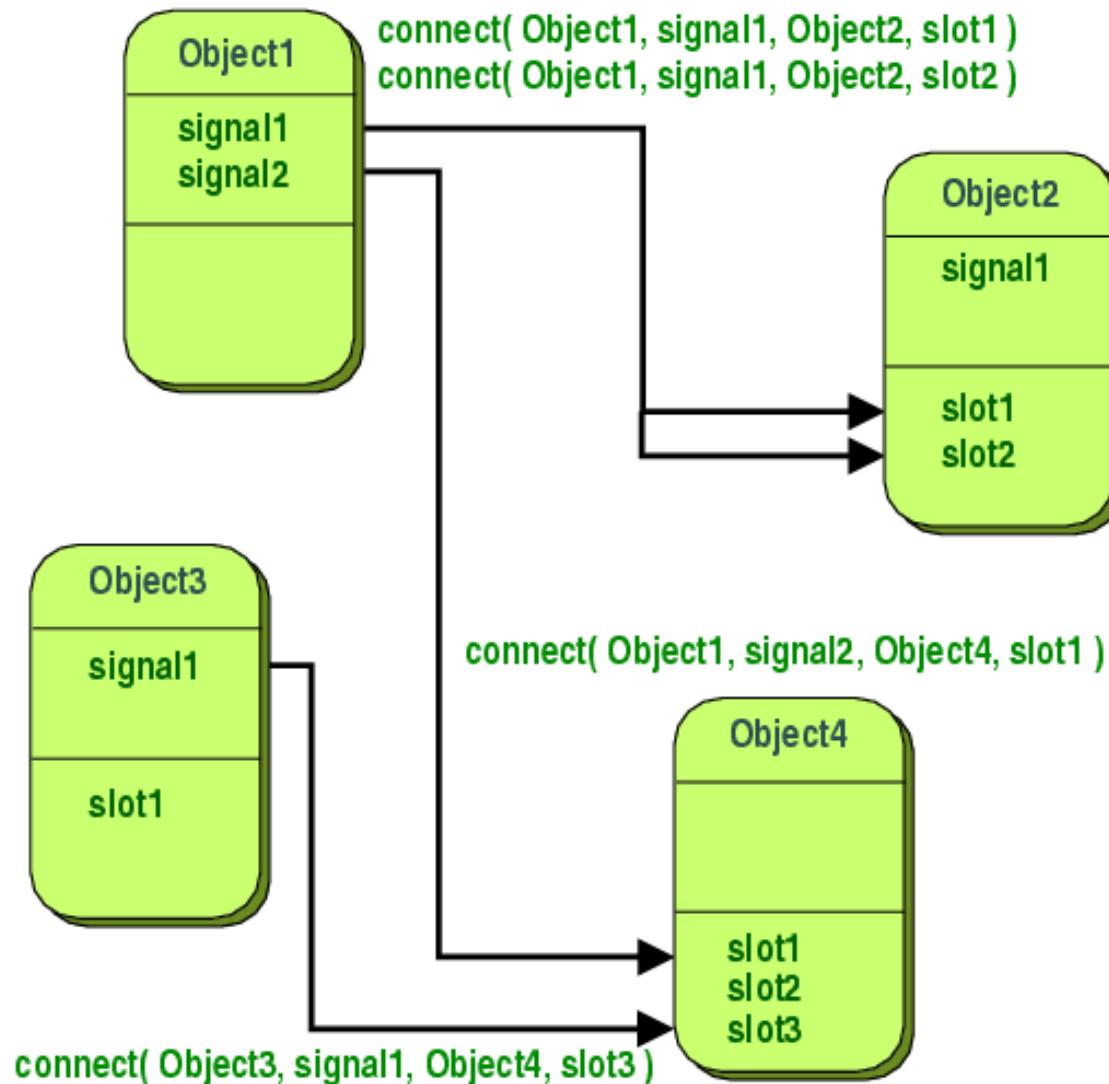
# Prerequisites: Qt

- Qt development libraries installation, Qt *designer* and *qtcreator* IDE, <http://doc.qt.io/qt-5/topics-app-development.html>;
- <http://doc.qt.io/qt-5/gettingstarted.html>
- *QPainter* API;
- *QObjects*, Properties, and Events;
- *Signals and slots*
- *Qt designer*



Layouts!

# Signals and slots (II)





# Qt: see also...

- *QThread* <http://doc.qt.io/qt-5/qthread.html>
- *QWidget* <http://doc.qt.io/qt-5/qwidget.html>
- *QObject* <http://doc.qt.io/qt-5/qobject.html>
- <http://doc.qt.io/qt-5/groups.html> (classes grouped by functionality)

# **Part I**

## **QtangoCore architecture overview**

# Overview (I)

- **Fast and easy development of graphical widgets integrated with the Tango control system;**
- **Integrated *Tango Exception* management and logging;**
- **Multi threaded environment for the creation of efficient and fully responsive graphical user interfaces:**
  - × *Fulfils Human Computer Interaction Principles for GUI design;*

# Overview (II)

- Reconnection to the device at startup;
- asynchronous execution of *targets* (write attributes, commands) (i.e. In the *DeviceThread*);
- get **attribute properties** at configuration time and get them asynchronously;
- get **device** and **class** properties through the *PropertyReader* utility class (blocking or asynchronous);
- monitor quantities and create custom widgets with *QTWatcher* and write or create writers with *QTWriter* utility classes;

# Overview (III)

→ Connection setup: try with events, fallback on polling (*AUTO\_REFRESH*), unless otherwise specified:

- *ActionFactory::actionFactory() → setDefaultRefreshMode*
- *export DEFAULT\_REFRESH\_MODE=POLLED\_REFRESH*
- The refresh mode can also be specified per widget (designer)

→ Polling is stopped when widget is not visible



# Overview (III)



- simple, multi threaded interface
  - manages exceptions
- abstract handling of Tango data types

## QTangoCore

### QtCore

- signals/slots
  - events
  - threads

### Tango

- read attributes
- write attributes
  - commands
- attribute properties

# Part II

## QTango

a set of Qt widgets integrated  
with QTangoCore



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# QTango infrastructure



QTango

qtangocore

qtcontrols

Tango

Qt

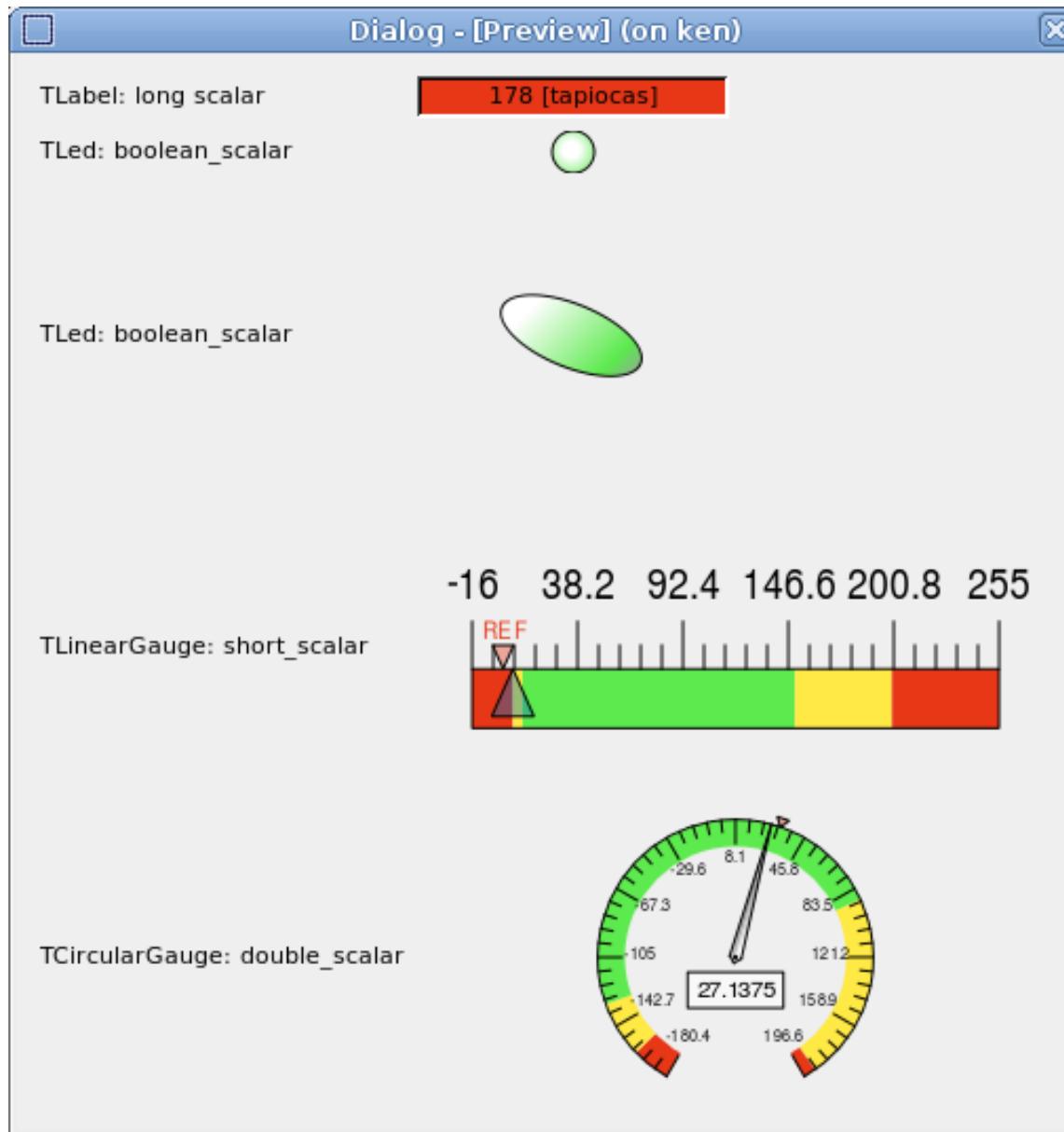


# Overview

Right click on a widget:

- view trend of scalar attribute values (plot);
  - show tango point information (connection status, time stamp, data type, refresh mode, polling period, and so on...);
  - helper application (defined as an attribute or device property or in a widget property);
  - copy source into clipboard.
- 
- Stop reading while hidden;

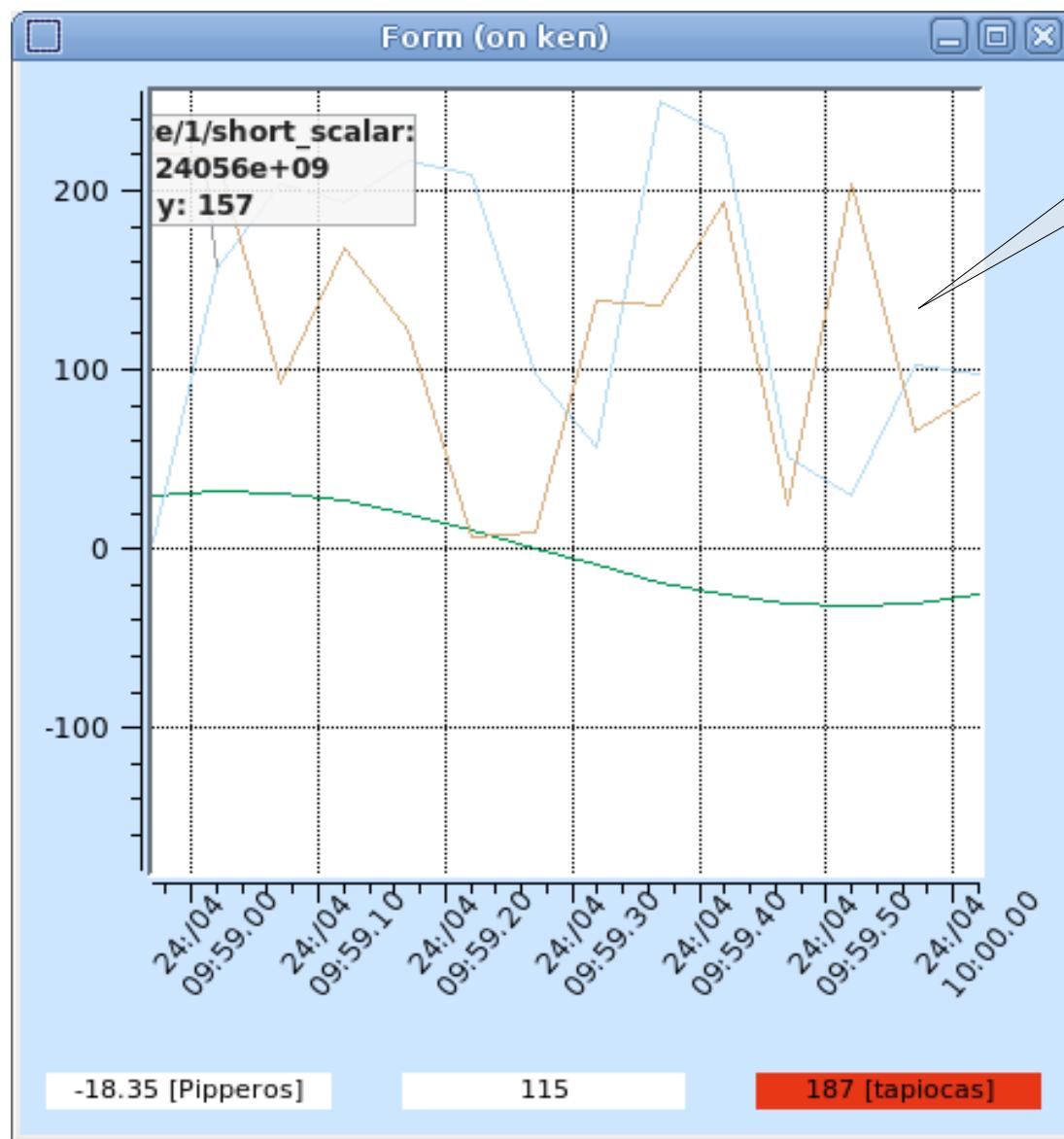
# Readers



# Readers (II)



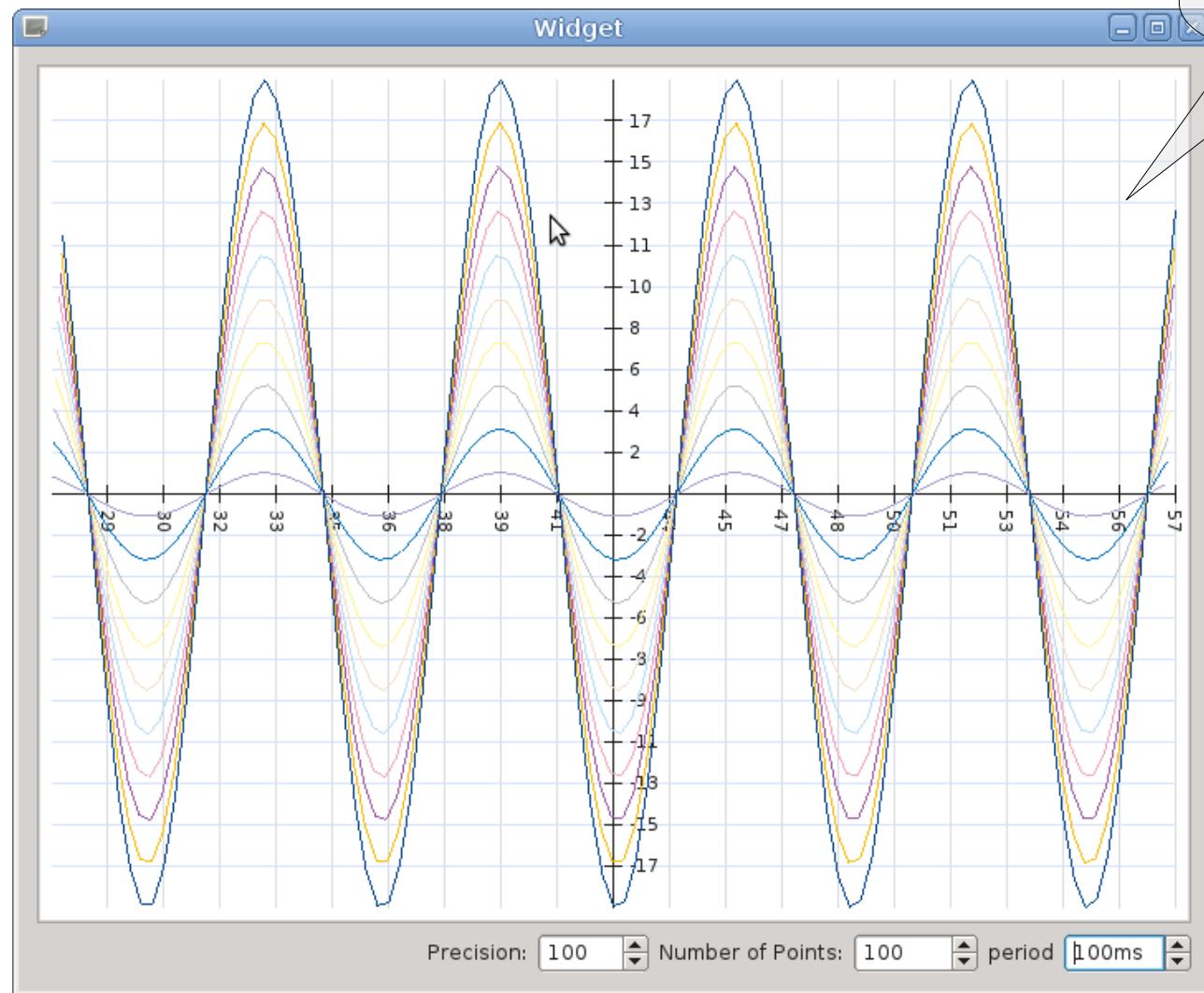
TPPlotLight





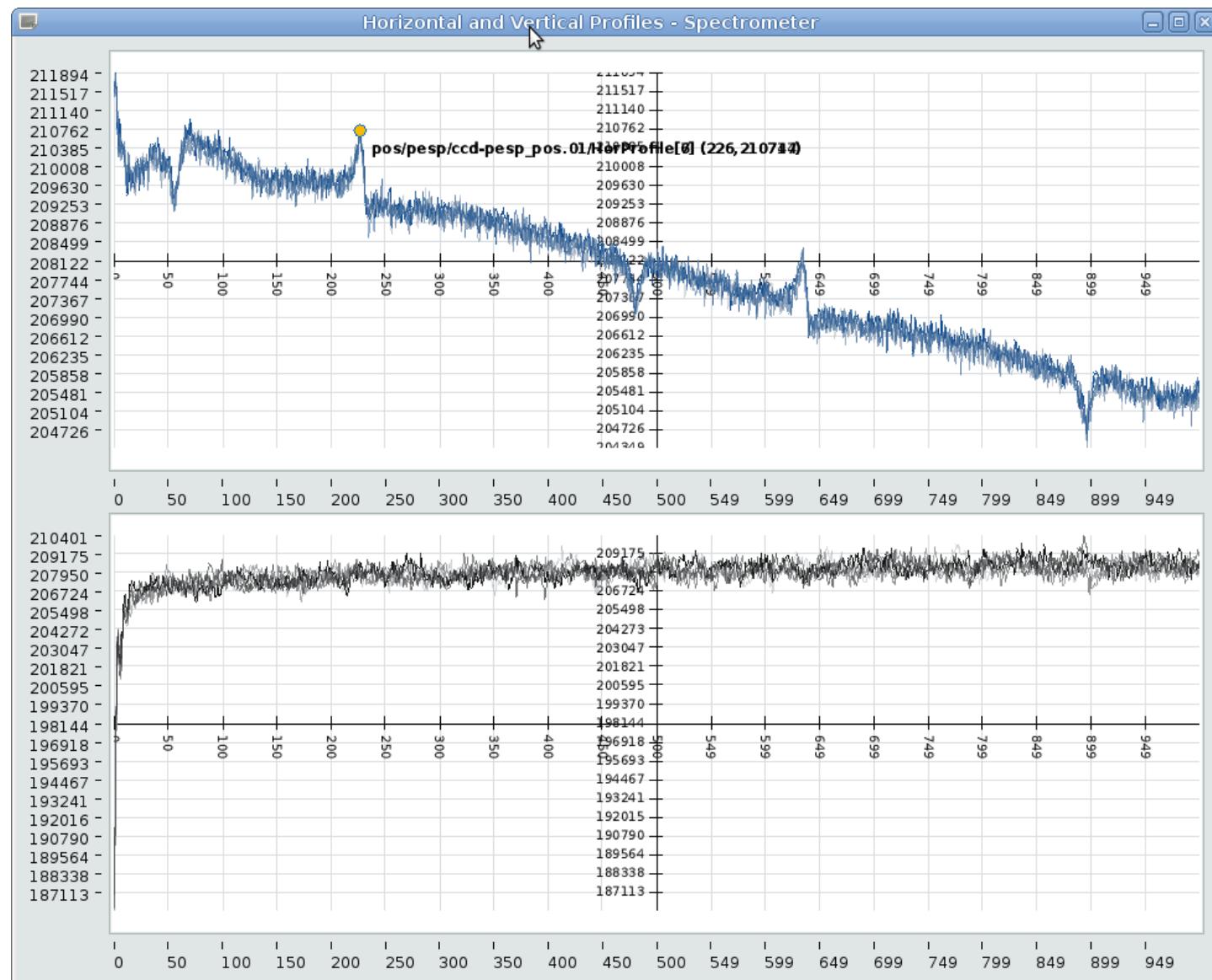
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# Readers (III)

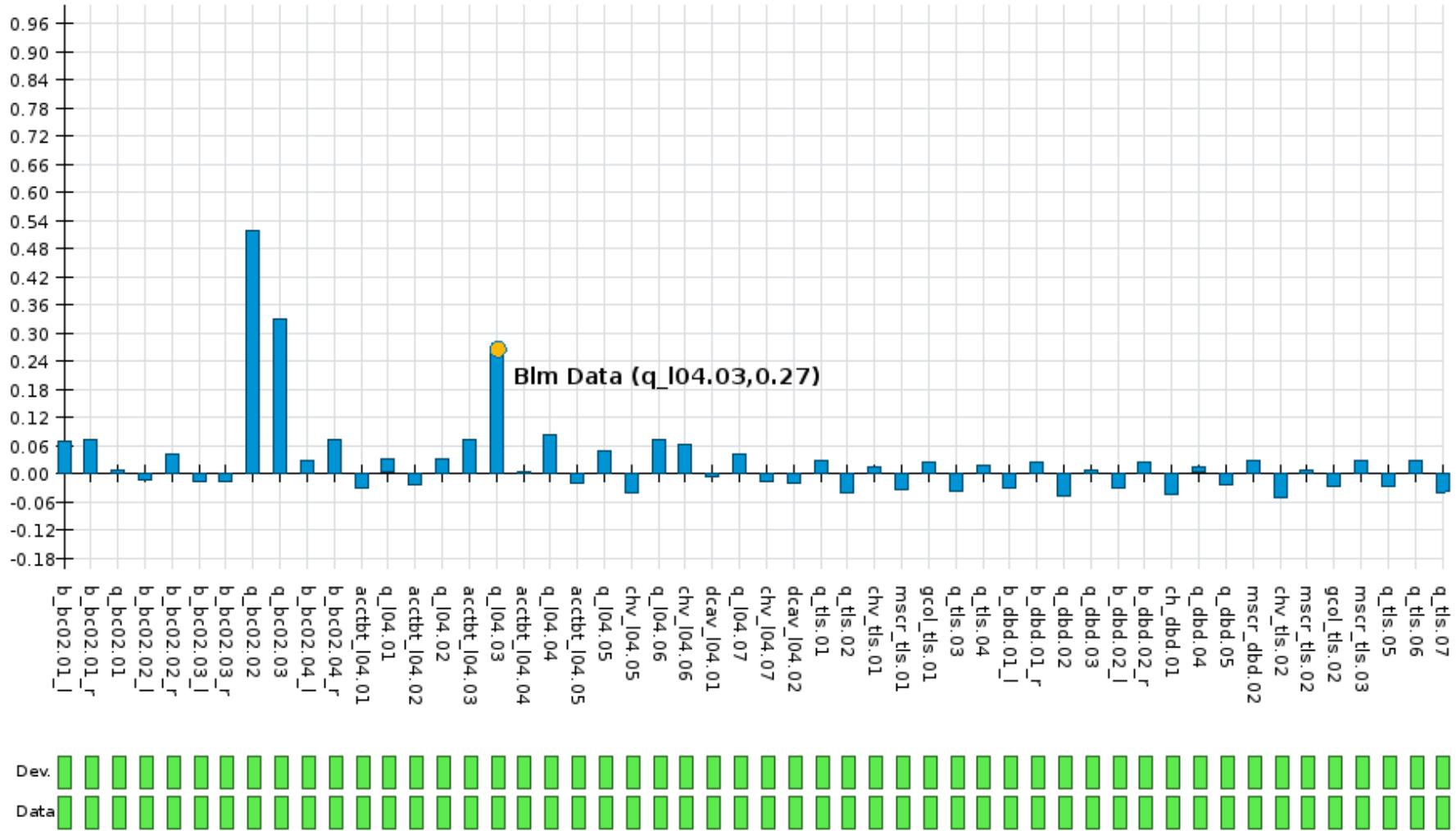


Uses Qt *QGraphicsView/QGraphicsScene* technology

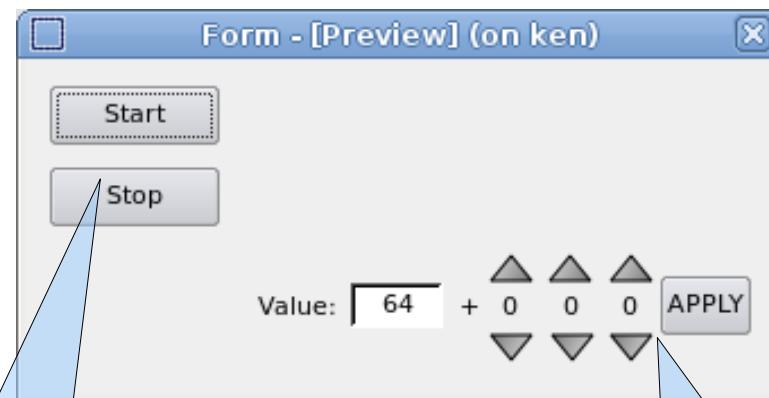
# Readers (IV): QGraphicsPlot (II)



## Readers (IV): QGraphicsPlot (IV)



# Writers

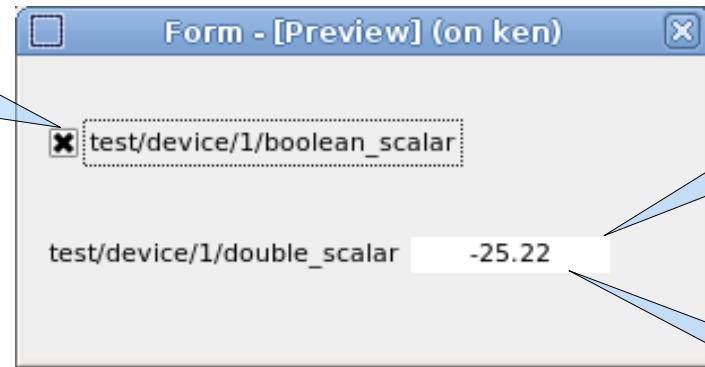


TPushButton

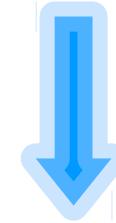
TApplyNumeric

# Readers and Writers

TCheckBox

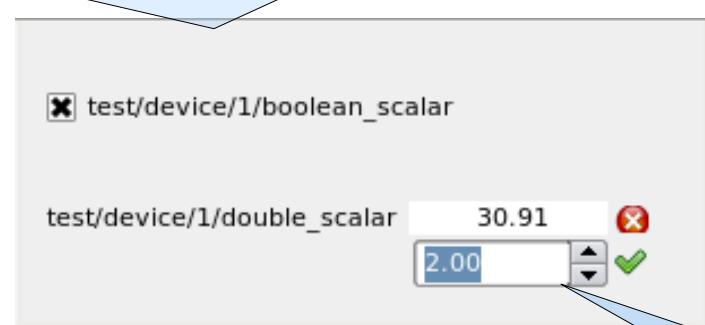


TreaderWriter  
x reads a value...

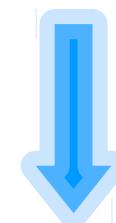


TreaderWriter  
x ideal for synoptics

x occupies the space of a label with a hidden writer



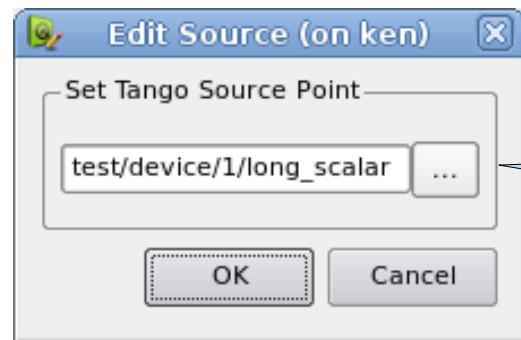
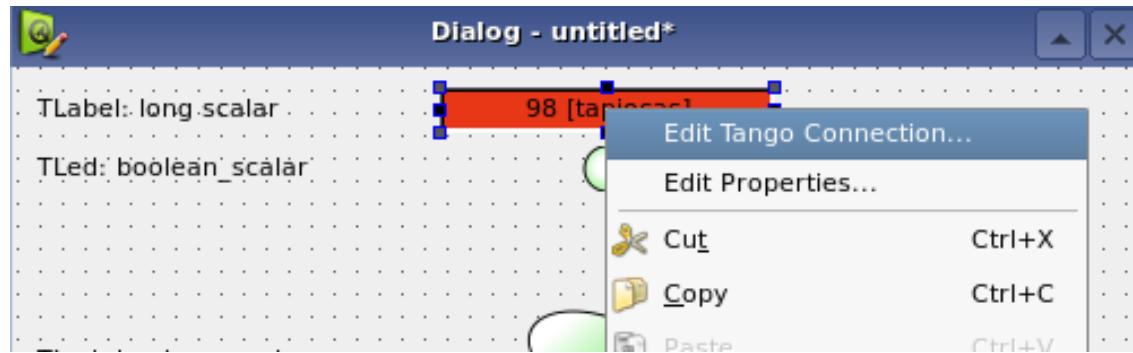
TreaderWriter  
x move the mouse over...



TreaderWriter  
x a writer appears

# Qt Designer integration TANGO

Easy configuration of tango **source** (for readers) and **target** (for writers)



Edit Source dialog  
x test/device/instance/attribute\_name  
x test/device/instance->command\_name(argin)



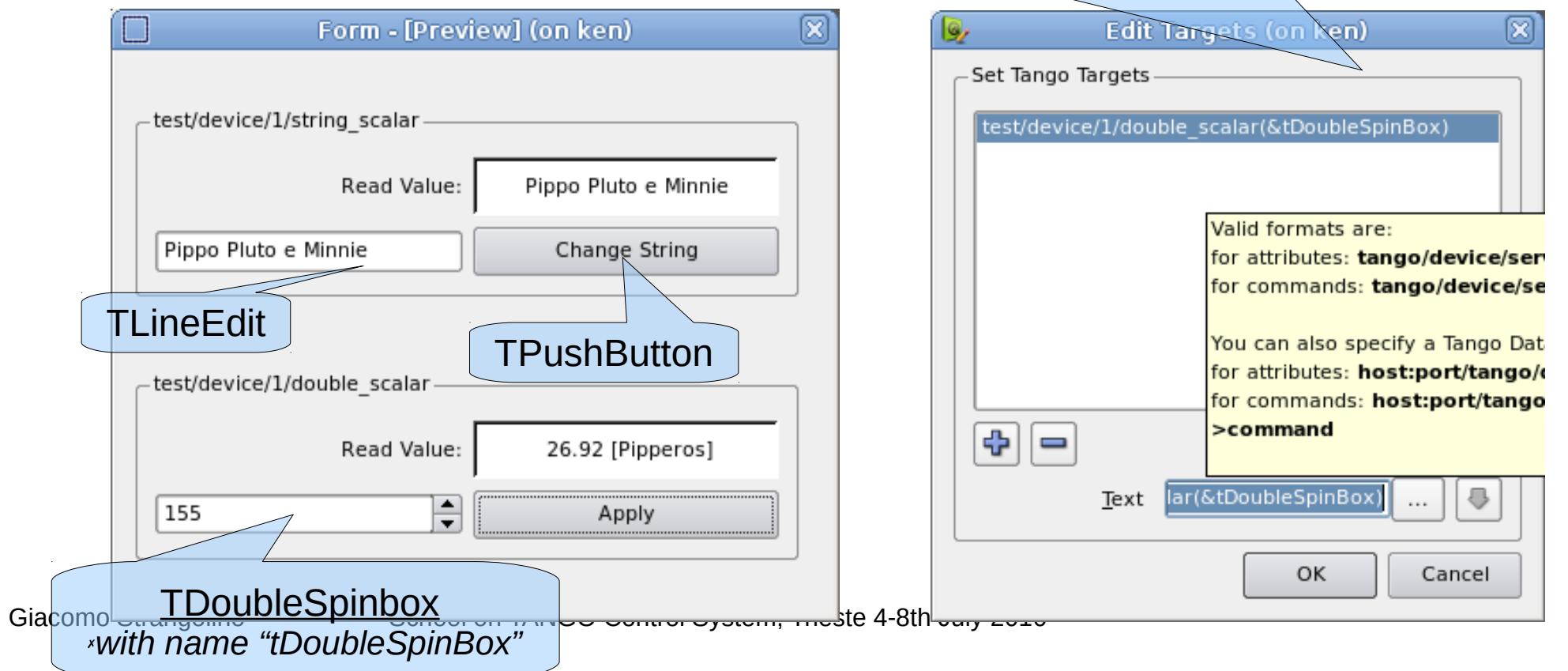
Drag and drop from Jive!

# SimpleDataProxy for writers

**SimpleDataProxy** elements *display* data that can be used as *input arguments* for commands or attributes on *writers*

Edit Targets Dialog

test/device/1/double\_scalar(&simpleDataProxyObjectName)





# Reading and writing *Spectrum* attributes

*TSpectrumButton*: writes into a *spectrum* attribute fetching data from *SimpleDataProxy* widgets (*TLineEdit*, *TNumeric*, user defined...);

*TWidgetGroup*: groups a set of readers and refreshes them with the values extracted from a *spectrum* attribute;



Full *Qt designer* integration and configuration!



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## Part III



# Programming with QtangoCore

Create an object (*QWidget* or  
*QObject*) reading from and  
writing to a *Tango* device server

# Includes



**.pro project file:**

```
include(/usr/local/qtango/include/qtango6/qtango.pri)
```



**QTangoCore stuff in .h files**

```
#include <com_proxy_reader.h>
#include <com_proxy_writer.h> /* for writers */
#include <tvariant.h>
```



# Connection



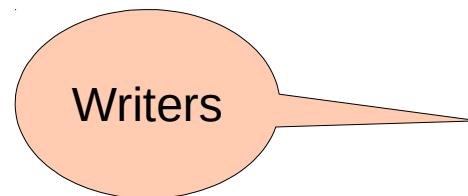
**setSource**



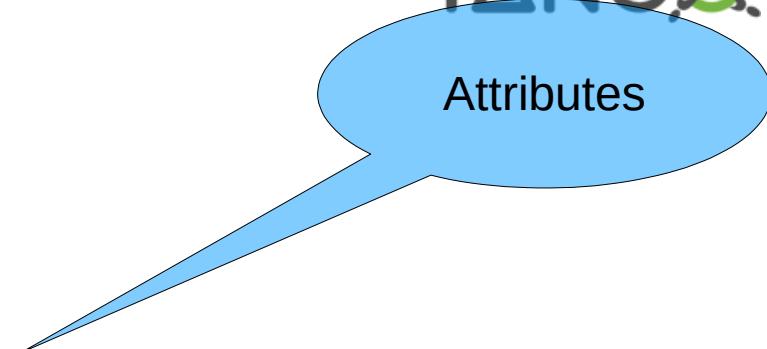
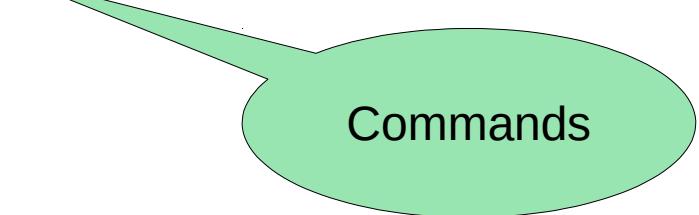
test/device/1/double\_scalar



test/device/1->DevDouble



**setTargets**

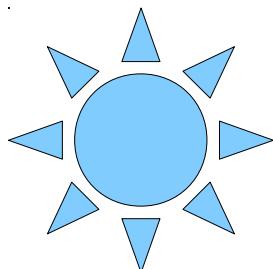


***unsetSource, clearTargets, setPeriod,  
setRefreshMode***

# Reader

- Readers must inherit from *QTangoComProxyReader*
- readers must implement the *pure virtual* method *refresh()*
- the *refresh()* method has a *TVariant* as argument. It contains the data read from the *Tango* layer.
- *connect()* reader's *qTangoCommunicationHandle newData()* signal to the *refresh()* slot
- (Optional) inherit from *QTangoWidgetCommon* in order to obtain a common behavior among QTango widgets (copy source, view trend, helper application). No methods shall be reimplemented.

- The Tango attribute must be configured into the database with its *minimum and maximum values* (also warning and alarm thresholds, if desired);
- Must connect the reader's *handle signal* `attributeAutoConfigured(const TangoConfigurationParameters *)` to your configuration *slot*;
- If *Tango events* are available, you may receive *attribute configuration events* via the connected slot



To disable attribute configuration change events:

```
export QTANGO_ATTR_CONF_CHANGE_DISABLED=1
```



# Connection: configuration



QObject!

```
connect(myReader->qtangoComHandle(),
```

```
SIGNAL(attributeAutoConfigured(const  
TangoConfigurationParameters *)),
```

QObject!

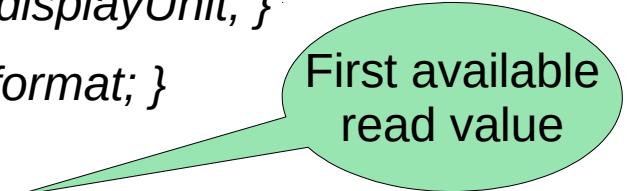
this,

```
SLOT(readerConfigured(const  
TangoConfigurationParameters *)));
```

# Connection: configuration (II)

## TangoConfigurationParameters

- *double maxValue() const { return mxValue; }*
- *double minValue() const { return mValue; }*
- *double maxWarning() const { return mxWarning; }*
- *double maxError() const { return mxError; } [ ... ]*
  - *bool maxIsSet() const { return d\_maxIsSet; }*
  - *bool minIsSet() const { return d\_minIsSet; }*
  - *bool MErrIsSet() const { return d\_MErrIsSet; }*
- *bool mWarnIsSet() const { return d\_mWarnIsSet; } [ ... ]*
  - *QString description() const { return d\_desc; }*
    - *QString label() const { return d\_label; }*
    - *QString stdUnit() const { return d\_stdUnit; }*
  - *QString displayUnit() const { return d\_displayUnit; }*
    - *QString format() const { return d\_format; }*
      - *TVariant currentValue()*



First available  
read value

# Connection: new data signal

`connect(myReader->qtangoComHandle(),`

`SIGNAL(newData(const TVariant&)),`

`this,`

`SLOT(refresh(const TVariant& )));`

QObject!

QTangoCore  
variant data  
type



Inside refresh(), extract the data

- Using `TVariant`, test the attribute quality;
- see if `canConvert()` to the required type;
- if yes, convert it into the desired type
- do whatever you like with the extracted data

## Can convert to a certain data type?

- *bool canConvertToState() const;*
- *bool canConvertToString() const;*
- *bool canConvertToInt() const;*
- *bool canConvertToUInt() const;*
- *bool canConvertToDouble() const;*
- *bool canConvertToBool() const;*
- *bool canConvertToStringVector() const;*
- *bool canConvertToIntVector() const;*
- *bool canConvertToDoubleVector() const;*
- *bool canConvertToBoolVector() const;*

# TVariant (II)

## Yes, can convert

*DevState*

*toState() const;*

*QString*

*toString(bool = true) const;*

*int*

*toInt(bool = true) const;*

*unsigned int*

*toUInt(bool = true) const;*

*double*

*toDouble(bool = true) const;*

*bool*

*toBool(bool = true) const;*

*QVector<QString>*

*toStringVector(bool = true) const;*

*QVector<int>*

*toIntVector(bool = true) const;*

*QVector<unsigned int>*

*toUIntVector(bool = true) const;*

*QVector<double>*

*toDoubleVector(bool = true) const;*

*QVector<bool>*

*toBoolVector(bool = true) const;*

...

## Get Tango data structures

- *AttributeInfo getInfo() const*
- *CommandInfo getCommandInfo() const*
- *CmdArgType type() const*
- *AttrQuality quality() const*



And...

- *QString message() const*
- *const struct timeval \*timeReadRef() const*
- *struct timeval timeRead() const*
- *QString tangoPoint() const*

Provides a common set of functionalities for QTango widgets

- View trend
- Helper application
- Copy source
- Connection state

```
#include <qtango_wcommon.h>
#include <com_proxy_reader.h>
#include <QLabel>

class ReadLabel : public QLabel,
                  public QTangoComProxyReader,
                  public QTangoWidgetCommon

{
```

No method shall be reimplemented from QTangoWidgetCommon

## The reader will be able to:

- *read an attribute*;
- *auto configure* itself to be aware of warning and alarm thresholds;
- associate a *helper application* to the connected source.

inherits *QTangoComProxyWriter*

- auto configuration available (see considerations done for the reader)
- write is performed inside *QTangoComProxyWriter's execute()* implementation

# Simple Data Proxy

- provides **input data** for your **writers**;
- any QWidget displaying something can be used to implement a simple data proxy:
  - QLabel
  - Q[Double]SpinBox
  - QTextEdit/QTextBrowser
  - QComboBox
  - QLineEdit
  - ...

just implement the virtual slot `getData`, returning a string representation of the data displayed by the widget

# Simple Data Proxy (II) TANGO

- inherit from *SimpleDataProxy*;
- implement the pure *virtual QString getData()* method
  - example: *QTango TLineEdit*



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# QTWatcher and QTWriter classes

# QTWatcher

- Reads Tango variables using QTango;
- QObject or base types can be *attached()*;
- on new data, a SLOT can be invoked on the QObject;
- the *data type* is guessed from the QObject SLOT input parameter
- *auto configuration* possible if QObject has suitable slots (e.g. *QProgressBar setMinimum()* )
- On **read error**, *slots aren't invoked and variables aren't updated!*



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# QTWatcher with QObjects TANGO

```
QProgressBar *pbar = new QProgressBar(this);
QTWatcher *pbarWatcher = new QTWatcher(this);

pbarWatcher->attach(pbar, SLOT(setValue(int)));

// configure maximum and minimum values when available
pbarWatcher->setAutoConfSlot(QTWatcher::Min, SLOT(setMinimum(int)));
pbarWatcher->setAutoConfSlot(QTWatcher::Max, SLOT(setMaximum(int)));

pbarWatcher->setSource("$1/short_scalar_ro");
```

# QTWatcher with simple data types

```
short int var;
```

```
QTWatcher *intWatcher = new QTWatcher(this);
```

```
pbarWatcher->attach(&var);
```

```
pbarWatcher->setSource("$1/short_scalar_ro");
```

- var is always up to date;
- tango reads are performed in another thread;
- it is safe to access var in any moment inside your thread.

# QTWatcher: signals

- attributeAutoConfigured(const TangoConfigurationParameters \*);
- connectionFailed();
- connectionOk(bool);
- connectionErrorMessage(const QString &);
- readOk(bool);
- newData(int), newData(double), ... , newData(const QString&).

- Write an attribute or give a command from any QObject or QWidget;
- a *signal* of the QObject is connected to a compatible `execute()` method implemented in QTWriter;
- a *set point slot* can be provided to initialize the object with the current value at auto configuration time;
- data type automatically detected from the *signal* specified!



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# QTWriter



```
QLineEdit *lineEdit = new QLineEdit(this);  
QTWriter *lineEditWriter = new QTWriter(this);
```

```
lineEditWriter->attach(lineEdit,  
    SIGNAL(textChanged(const QString&)),  
    SLOT(setText(const QString&)));
```

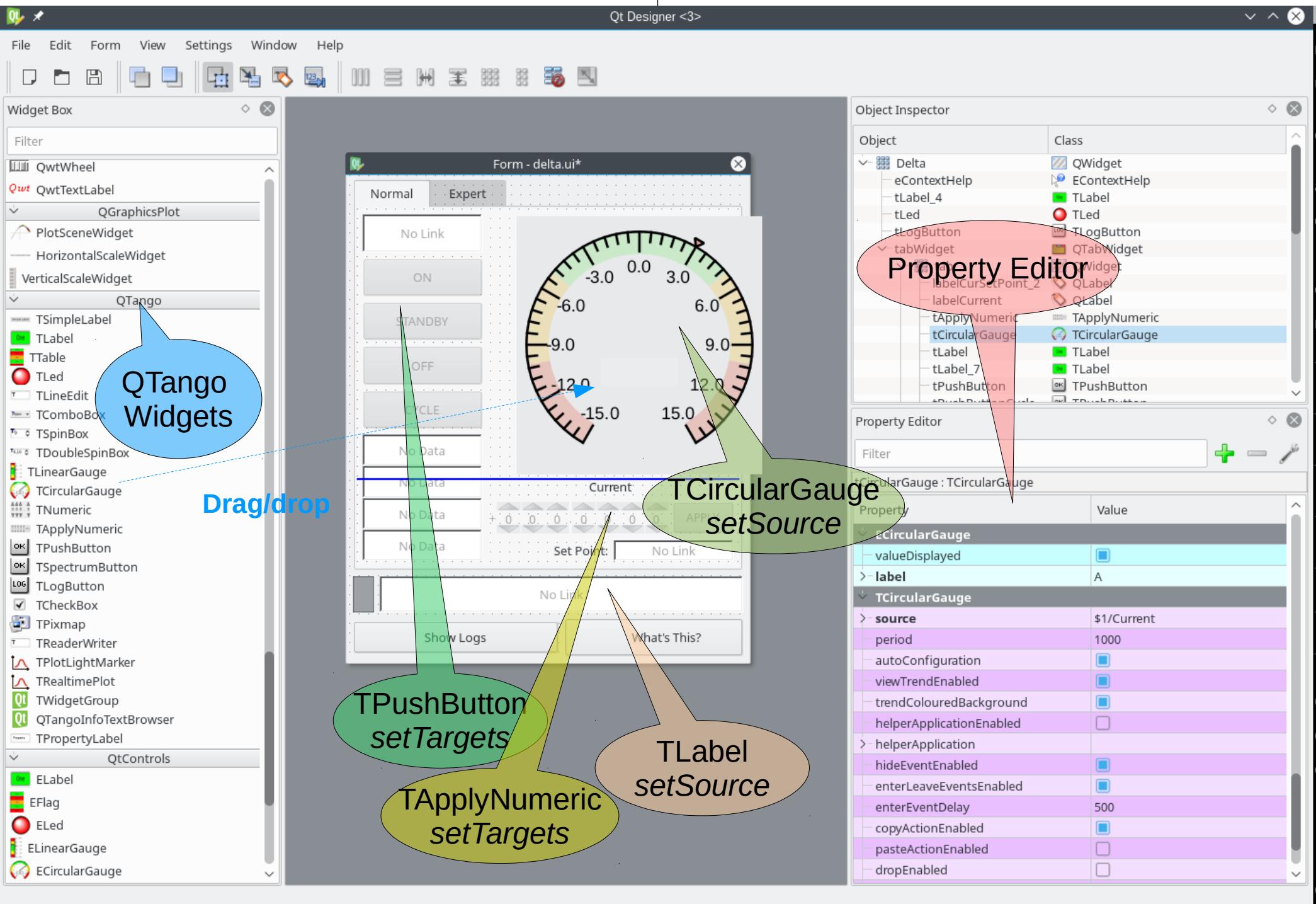
```
lineEditWriter->setTargets("test/device/1/string_scalar");
```

# **The Qt designer**

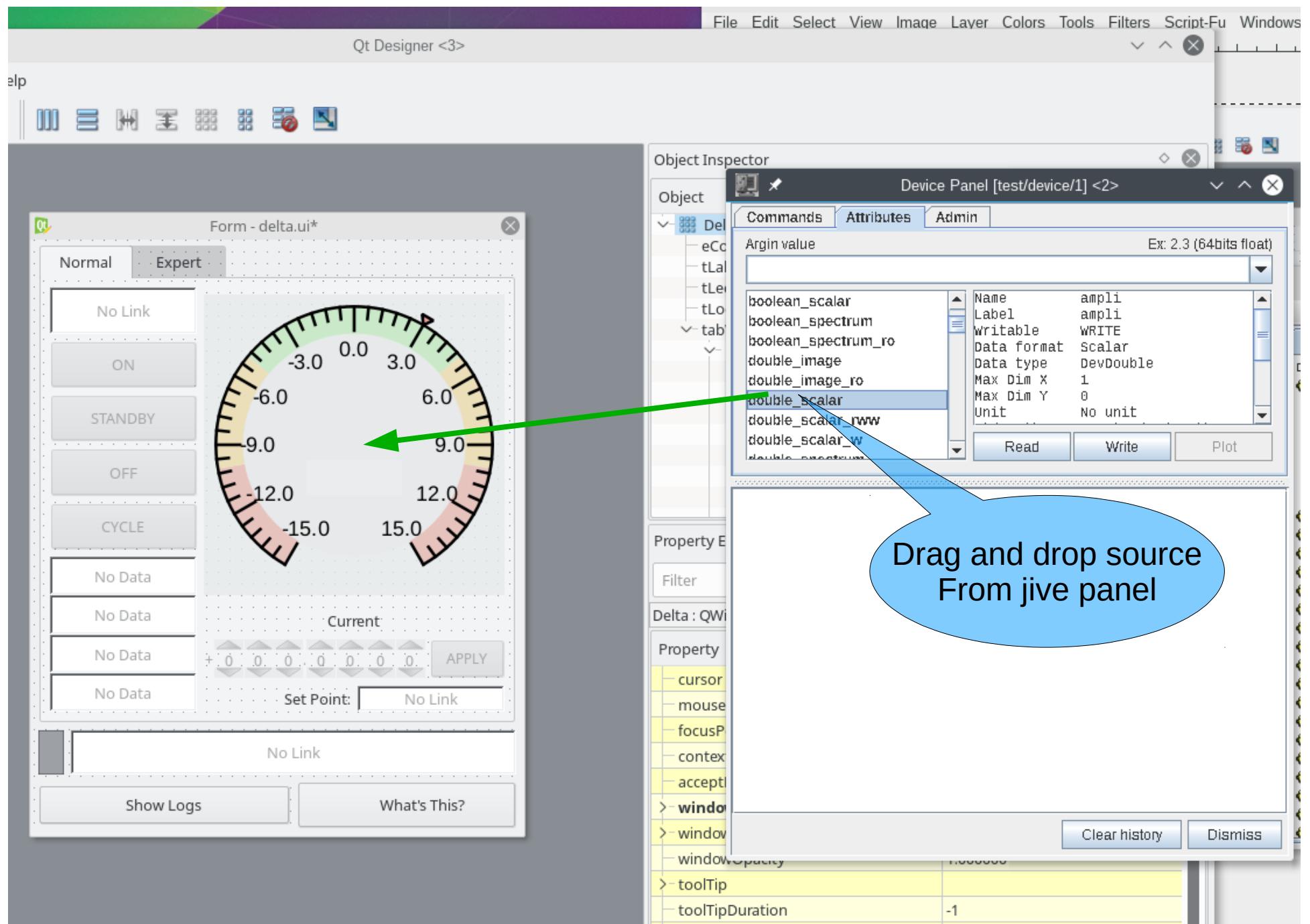
# QTango plugins

*QTango*, *qtcontrols*, *QGraphicsPlot* and *TGraphicsPlot* plugins are available in the Qt designer.

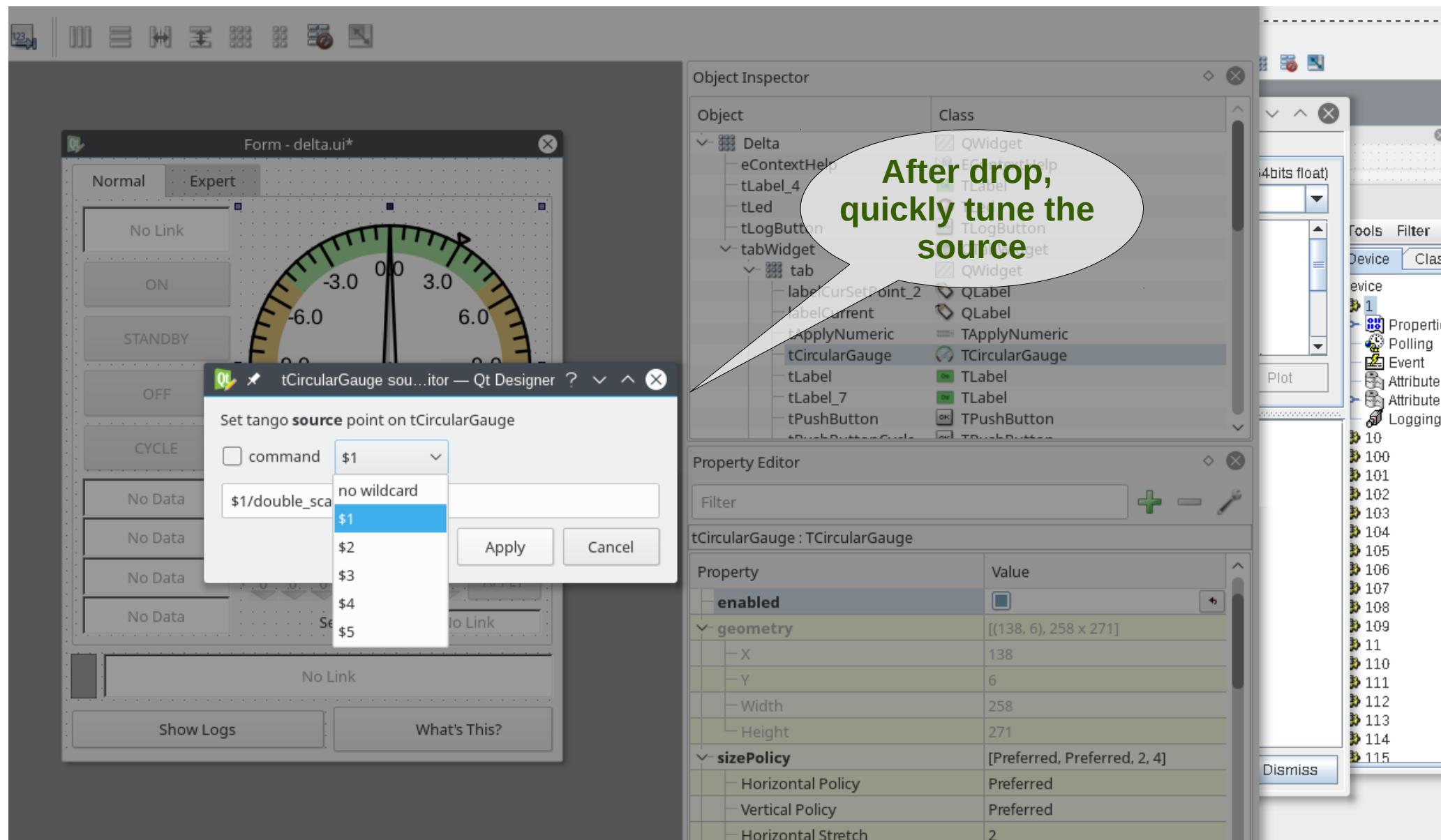
- Drag widgets from the *Widget Box* and drop them into the project widget
- Edit Qt, qtcontrols and QTango properties from the *Property Editor*;
- Right click on a widget to set the *QTango* source or *targets*



# Drag 'n drop from Jive



# Drag 'n drop from Jive (II)



# QTango plugin components



readers



writers

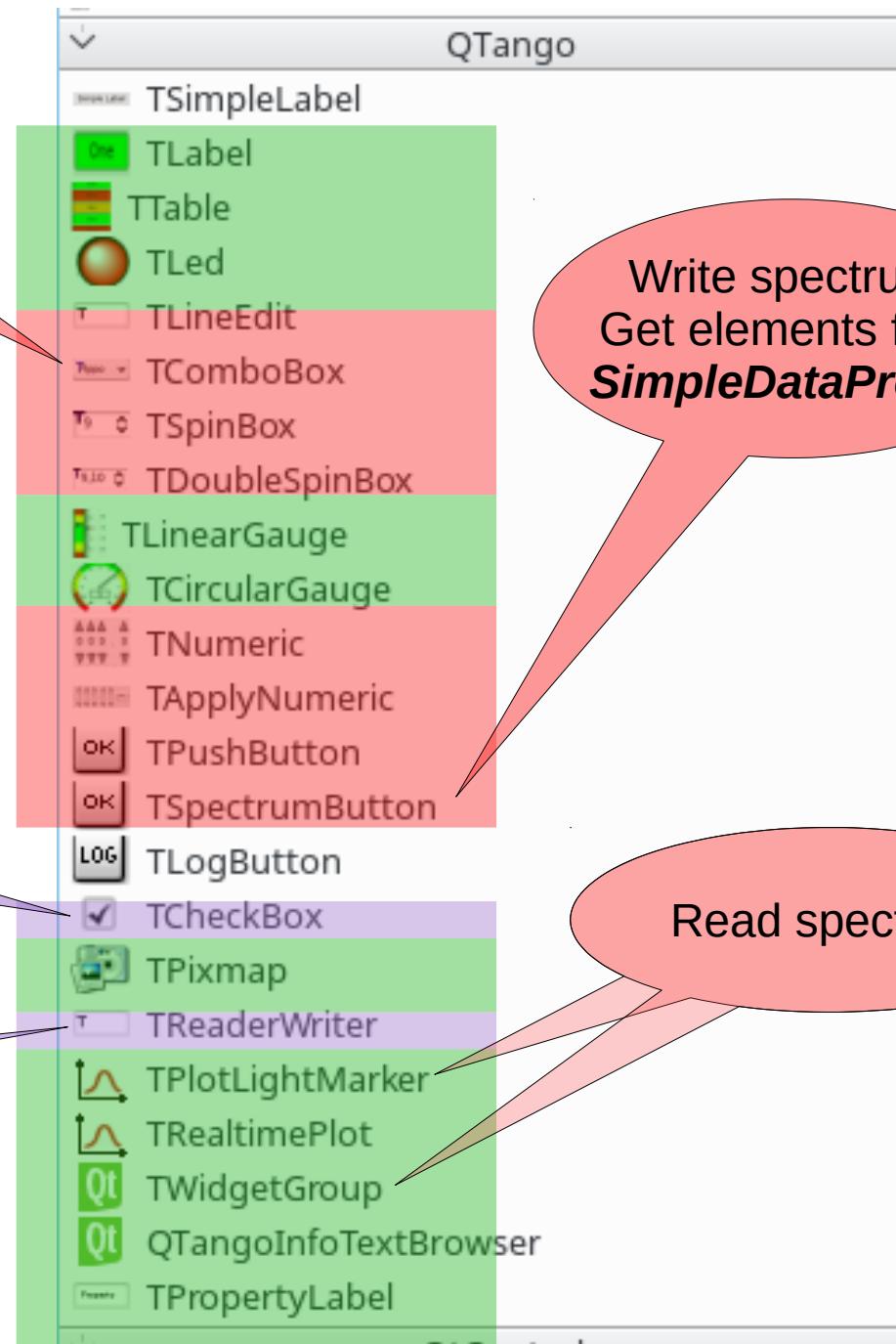


Readers and writers

**TComboBox:**  
Initialize with *values*  
Attribute property!

**NOTE:** for historical reasons,  
You must edit both source and  
Targets

If no targets set,  
targets = source



Write spectrum.  
Get elements from  
**SimpleDataProxys**

Read spectrum

# QTango plots

**TPlotLightMarker (Qwt) with a scalar attribute/command as source:**

- Plots attribute value over time
- X axis is configured as a *time scale*

**source:** semicolon separated list of sources

**TPlotLightMarker (Qwt) with a spectrum attribute/command as source:**

- Plots spectrum
- X axis is [0, 1, ..., spectrum.size() - 1];
- Y axis is [spectrum[0], spectrum[1], ..., [ spectrum[spectrum.size() - 1 ]

**TRealTimePlot (Qwt) (spectrum, command)**

- Tailored for *GetSomething(N, M)* commands used for real time quantities.
- Only for commands that return a vector.
- Tested at Fermi with several curves refreshed at 10Hz.

# QTango plots (II)

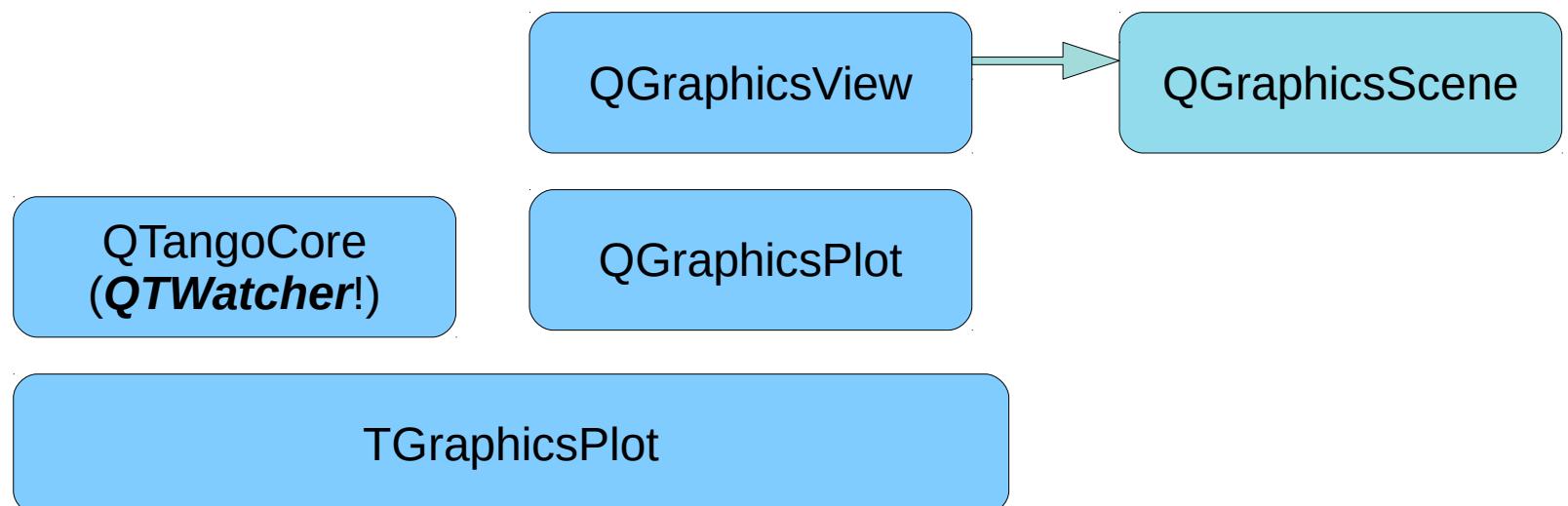
## TGraphicsPlot

### QGraphicsView / QGraphicsScene technology

*sourcesList:*  
QStringList of sources

- a surface for managing and interacting with a large number of custom-made 2D graphical items
- a view widget for visualizing the items
- support for zooming and rotation

<http://doc.qt.io/qt-4.8/graphicsview.html>



# Exercise

## Qt designer

Using the Qt designer, make an application made up of QTango widgets only.  
Configure the *test/device/1* server so that the attribute *short\_scalar* has a property named *values* which is a list of strings (try with at least 4 elements).  
Configure the *test/device/1* with a device property named *helperApplication* and value *xclock*.  
A TabWidget with two tabs shows in the first page:

- A TLabel will read the *short\_scalar*, an associated TComboBox allows to select one of the available *values*, and a TPushButton will write the attribute.
- A TLabel displays the state of the device.
- A TPushButton “SwitchStates” executes that command.
- A TReaderWriter is connected to *double\_scalar*.
- A TReaderWriter reads *string\_scalar*.
- A TPlotLightMarker reads *double\_scalar* and *long\_scalar*.
- A TGraphicsPlot reads *double\_spectrum\_ro* and *long\_spectrum\_ro*.

# Exercise 4 (II)

## Qt designer

In the second page:

- a TWidgetGroup reads the *double\_spectrum*
- a set of 4 *TDoubleSpinBox* write the first 4 elements of the vector when an Apply *TSpectrumButton* is clicked.
- A plot of your choice connects to the same attribute.
- A TTable with 10 rows and 2 columns displays the *boolean\_spectrum* attribute.

- Set *double\_spectrum* range in Tango database and verify that the double spinboxes are correctly configured.
- If you configure *short\_scalar values* property, remember to limit the range of the attribute accordingly. For example, if you put 6 string values, limit the attribute between 0 and 5 (Simply apply a value from the combo box list).
- *IndexMode* property on *TComboBox* and the *configureEnumFromValuesProperty* on *TLabel* must be enabled.

## Writing QTango - ready Tango servers

- Correctly shape the *Tango* server paying special attention to **command** and **attribute** modeling;
  - commands only when they suit the device model;
  - no commands with strings as *argin* and/or *argout*;
  - put logic on the server rather than in the panel, as much as possible

# Documentation

- QTango documentation is installed inside the *share* folder under the root installation of qtango (see qtango.pri project file)
  - QTango documentation is in the *html* format.



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# Logging



- QTangoCore provides console coloured messages:
  - \* ***error message***
  - \* ***warning message***
  - \* ***ok message***

*Enable them exporting **QTANGO\_PRINT=1** in the terminal*

# The End

- **Thanks for your attention**

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